

JUNE 26 - IN 1797 ON THIS DAY THE FIRST MERINO SHEEP WERE IMPORTED INTO AUSTRALIA BY JOHN MACARTHUR

SHEEP DAY

CRAFT

Woolly Sheep Fridge Magnets- see next page for instructions

GAMES

1. Farm Noises

Preparation: Leader makes up set of palm cards with picture of commonly known animals (e.g pig, sheep, cow, horse, rooster) so that there are 3 or 4 types of each animal.

Method: Hand out 1 card per Joey Scout, picture side down- no peeking!- on GO! Look at your card, make the noise of your animal and find the others in your group.

Useful activity to get ready for small group activities or relay games.

2. Round Up The Sheep

Equipment: 1 blindfold per person. A Bell ball or other noisy item.

Method: Explain to the Joey Scouts that sheep are flock animals and they stick together as a group.

Each small group holds hands to be a flock. To make it a bit harder, blindfold them.

Leaders throw the bell ball around and the flocks have to stay together and move in the direction of the sound. If your flock reaches the bell ball, they have to BA-A-A loudly! No running or barging. Have the final bell ball land where you want the next activity to take place (everyone should be b-a-a-ing)

3. Woolly Relay

Equipment: Assortment of woollen items in a basket per team: adult size ugg boots (bigger sizes the better!), beanie, big woollen jumper, woolly gloves, scarf

Method: Joey Scouts in relay teams with basket in front of them. Joey Scouts take off their shoes. On GO!, first one puts on all the woollen items, shuffles around a relay marker and back to the team. Pass the items to the next Joey Scout etc. Team is finished when all clothes are back in the basket and Joey Scouts have their shoes back on and sitting in a line.

4. Sheep Dog Trials

Equipment: small container of “sheep fodder” (e.g arrowroot biscuits) per small group.

Method: Nominate a flock of sheep (3 or 4 Joey Scouts) who go into a side room, out of view.

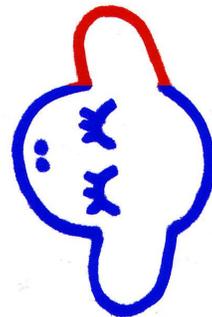
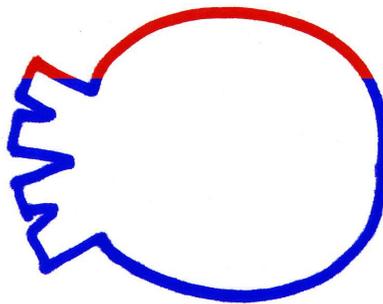
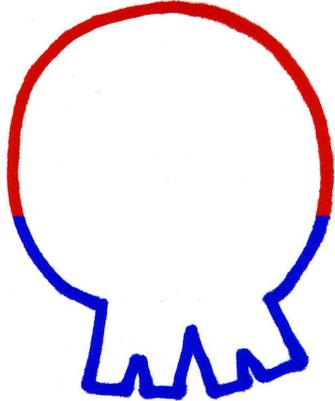
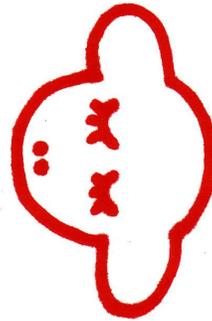
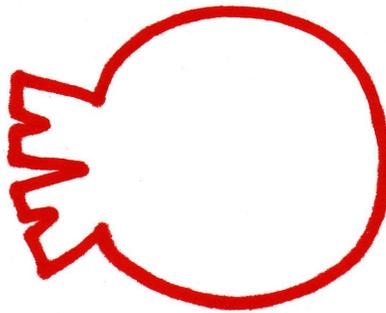
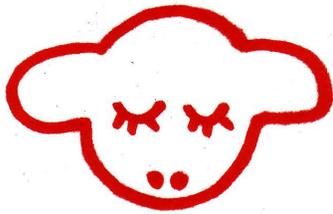
Remainder of the Mob are the sheep dogs, who stand at one end of the hall. Leader hides the fodder box somewhere in the hall. Bring the flock back in, and they must keep holding hands. Sheep dogs guide the flock to find their fodder, by barking and howling when they are getting closer, and whimper when moving away. When each flock has found their fodder, have afternoon tea together (maybe during story time?)

WHOLE MOB CRAFT

Farm Mural- as big or small as you like.

Paint the background first with blue sky and brown/green for ground.

Have variety of craft and junk items e.g pop sticks, matchsticks, cotton wool, leather and material scraps, plastic farm animals, paperbark, leaves etc; PVA glue, small paint brushes. Construct a farm scene with major ideas input by the Joey Scouts. Don't forget ants, butterflies and a windmill.



WOOLLY SHEEP FRIDGE MAGNET

Buy foam make-up remover pads from supermarket.

Cut out sheep base + head.

Glue pad to front of base.

Tease some cotton wool and glue onto pad.

Glue head over top part of cotton wool.

Glue magnet to back.

