

Environments

Theme Environments

This program will cover a five week time frame

- Week 1 Beach
- Week 2 Bush
- Week 3 Home
- Week 4 Community
- Week 5 School

Everything you need to know will be in this book so hopefully it will make programming easier for you.

You Will need

- **Week 1 Beach**
Beach clothing to be worn by Joeys and Leaders, Zinc Cream, Sunnies and Hat.
Beach Ball
Net
Paper plates, Construction paper, templates (see back of book)
Scissors, Glue, Markers.
Different Coloured sand (see instructions in back of book), container and funnel
- **Week 2 Bush**
Picture cards and Description cards (see back of book)
- **Week 3 Home**
Two garbage bins, rubbish
Crepe Paper
- **Week 4 Community**
Paper/Pencils, Whiteboard/Marker or Chalkboard/Chalk
Soccer Ball
- **Week 5 School**
Animals shaped cookies or Animal Cards
Tissue Paper
Ingredients and cooking utensils for Popcorn, Marshmallows and Pancakes (see back of this book)
Pre cut various food for food tasting

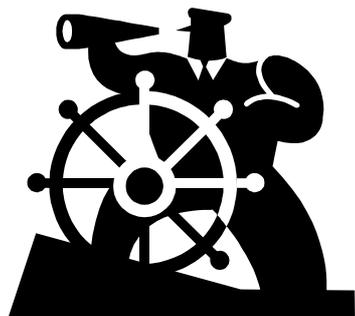
During this environment theme is would be acceptable to ask Police, Fire brigade and Ambulance personnel along for a visit to discuss Safety in the Home, Bush and Community

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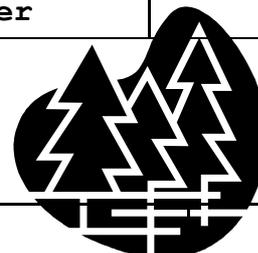


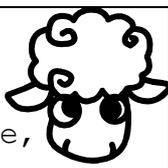
Week 1 **Beach**

<i>Time</i>	<i>Item</i>	<i>Description</i>	<i>Leader</i>
00	Opening Parade	Promise/Law/Prayer	All
05	Game	Beach Volley Ball	
Instructions	To play you suspend a net between two tie points. Split the Joeys into two teams and place a team either side of the net. Each side takes turns in serving the ball. Then the other side has to try a hit the ball back over the net to the other side. Games continues until ball hits the ground. Then the game starts again with serve.		
Need	Beach ball, Net		
15	Activity	Paper Plate Whale	
Instructions	See Instruction sheet at back of book		
Need	Paper plates, Construction paper, templates (see back of book) Scissors, Glue, Markers		
25	Game	In the Ocean On The Beach	
Instructions	Joey Scouts gather in a circle and the leader begins the game by calling "In the Ocean" - a signal for everyone to jump into the centre of the circle (ocean). The call "on the beach" is the signal to jump out of the centre of the circle again or stay put if you were already on the sand. The faster and more mixed up the calls, the more fun.		
30	Activity	Coloured Sand	
Instructions	Have different coloured sands and have the Joeys pour the sand into small jar, layering the different sands.		
Need	Different Coloured sand (see instructions in back of book), container and funnel		
50	Song	A Sailor went to Sea	
	<p style="text-align: center;">A Sailor Went to Sea Sea Sea</p> <p style="text-align: center;">A sailor went to sea sea sea To see what he could see see see But all that he could see see see Was the bottom of the deep blue sea sea sea</p> <p style="text-align: center;">Oh, Helen had a steamboat The steamboat had a bell When Helen went to heaven The steamboat went to ---</p> <p style="text-align: center;">Hello, operator, Just give me number 9 If the line is busy I'll kick your big ---</p> <p style="text-align: center;">Behind the old piano There was a piece of glass Helen slipped upon it And hurt her little ---</p> <p style="text-align: center;">Ask me for a muffin I'll give you some old bread And if you do not like it Just go and soak your head.</p>		<p style="text-align: center;"><u>Actions</u></p> <p>Clap your own hands together.</p> <p>Clap both of your hands against your partner's hands.</p> <p>Clap your own hands together.</p> <p>Clap your partner's right hand with your right hand.</p> <p>Clap your own hands together.</p> <p>Clap your partner's left hand with your left hand.</p>



Theme <u>Environments</u>			
Week 1 Beach (continued)			
<i>Time</i>	<i>Item</i>	<i>Description</i>	<i>Leader</i>
55	Closing Parade	Promise/Law/Prayer	All
Theme <u>Environments</u>			
Week 2 Bush			
<i>Time</i>	<i>Item</i>	<i>Description</i>	<i>Leader</i>
00	Opening Parade	Promise/Law/Prayer	All
05	Game	NSEW	
Instructions	Mark on separate walls a N – North, S – South, E – East, W – West. Explain to the Joeys that these represent the four mains directions on a compass. To play the game yell out North, South, East or West. The Joey then has to run in the correct direction, keep calling different directions until Joeys are exhausted. You can play elimination – the ones that go in the wrong direction are eliminated.		
15	Activity	Bush Trail Signs.	
Instructions	Place cards on the floor around the hall. Give the Joeys a card that has the description of the card they need to find. Tell them to try and find the matching pair to the card – the other card will be the picture equivalent.		
Need	Picture cards and Description cards (see back of book)		
30	Discussion	Golden Rules for Outdoor Fun	
<ol style="list-style-type: none"> 1. You must always tell somebody where are you going before you set out. 2. Check the weather report before setting off outdoors and wear appropriate clothing and footwear. 3. Take a plastic bottle full of water and have a drink often 4. Pack some snacks to keep your energy up while walking 5. If you are part of a group – stay with the group 6. Never disturb birds' nest or remove eggs 7. Never kill or capture any creatures that you find along the way. 8. Don't pick native wild flowers or disturb or uproot plants 9. Don't be a tosser. What goes in with you must come back out with you. 10. Collect fallen bits and pieces only. Make sure it's not some ones home. 			
40	Game	Follow Me Home	
Instruction	Using Bush Trail signs take the Joeys on a short Journey around the hall and outside the hall.		
Need	Bush trail sign cards		
55	Closing Parade	Promise/Law/Prayer	All

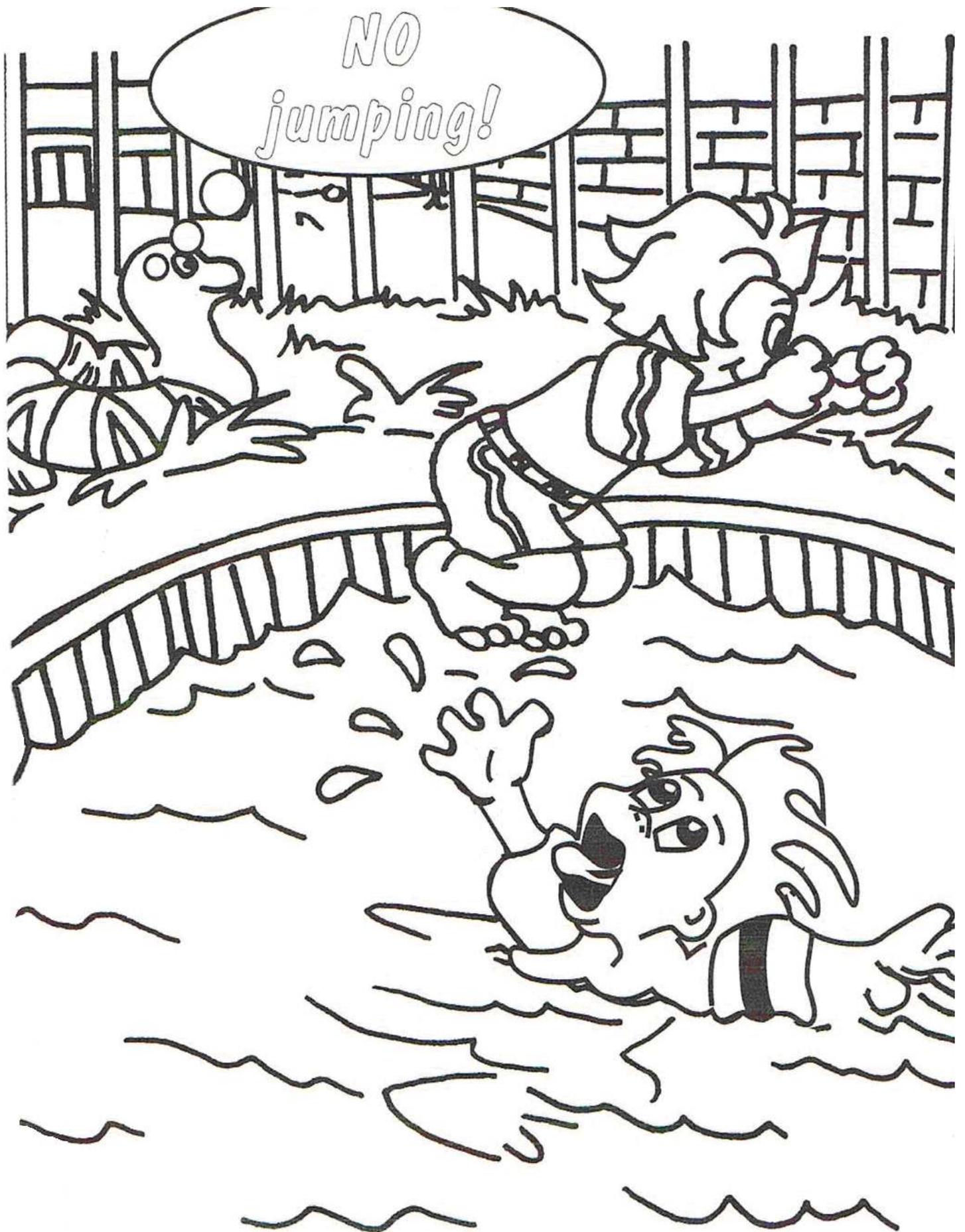


Theme		<u>Environments</u>	
Week 3		Home	
Time	Item	Description	Leader
00	Opening Parade	Promise/Law/Prayer	All
05	Game	Recycle Reuse.	
Instructions	Have a pile of rubbish and ask the Joeys to place them in garbage bins. Separating them into that can be reused and that rubbish which can't.		
Need	Two garbage bins, rubbish		
15	Activity	Recycled Art	
Instructions	Use anything that has been used before and create something new.		
Needs	Anything pre-used – newspapers, cardboard boxes etc.		
25	Activity	Interactive Colour Page	
Instructions	See back of book		
30	Discussion	Home Safety	
Instructions	See back of book		
40	Game	Joey Tag	
Instructions	Joeys place crepe paper in the back of their shorts as Joey tails. Ask the Joeys to run around a try to take the tails of other Joeys		
Need	Crepe Paper		
50	Song	Home Among the Gumtrees	
<p>Home Among The Gumtrees W. Johnson and B. Brown</p> <p>I've been around the world a dozen times, or maybe more, I've seen the sights and had delights on every foreign shore, But when my friends all ask me the place that I adore, <u>I tell them right a way.</u></p> <p>Chorus: Give me a home among the gumtrees, with lots of plum trees, A sheep or two, a kangaroo, a clothesline out the back, Veranda out the front and an old rocking chair.</p> <p> I'll be standing in the kitchen, Cooking up a roast, with Vegemite on toast, Just me and you, a cockatoo, And after tea we'll settle down, beside the hitching post, And watch the wombats play. Chorus</p> <p>There's a Safeway on the corner, And a Woolworths down the street, And a New World's just been opened where they regulate the heat, But I'd trade them all tomorrow for a simple bush retreat where kookaburras sing. Chorus</p> <p>Some people like <u>their houses built</u>, with fences all around, Others live in mansions, or in bunkers underground, But I won't be content, Until the day that I have found The place I long to be. Chorus</p>  			
55	Closing Parade	Promise/Law/Prayer	
<p>Note: You could use a visitor to talk about safety in the home i.e. Police or Fireman</p>			

Theme <u>Environments</u>			
Week 4 Community			
<i>Time</i>	<i>Item</i>	<i>Description</i>	<i>Leader</i>
00	Opening Parade	Promise/Law/Prayer	All
05	Game	Soccer	
15	Activity	Where do we Live?	
Instructions	With the help of the Joeys draw a map of your community and get them to draw in the relevant places i.e. Police Station, their home if they can remember where they live, etc.		
Need	Paper/Pencils, Whiteboard/Marker or Chalkboard/Chalk		
30	Game	Kim's Game	
Instructions	Using figures or cardboard cut outs of people in your community play a game of Kim's		
Need	Community Figures (see back of book), Cloth		
40	Discussion	Safety House, Neighbourhood Watch.	
	<p>Good time to ask a visitor to come and speak from one of the organisations above or get some info from the organisations to give to the Joeys with a brief discussion.</p> <p>www.neighbourhoodwatch.com.au/ www.policensw.com/info/gen/n16.html contact your local Police station for information on either of these.</p>		 SAFETY HOUSE Police and the Community WORKING TOGETHER
		Neighbourhood Watch	
55	Closing parade	Promise/Law/Prayer	

Don't play
with appliances.





Playing in the pool in the sun,
running and jumping is a lot of fun;
however, be careful before you do,
look to see if someone is under you!

Kim's Community Game

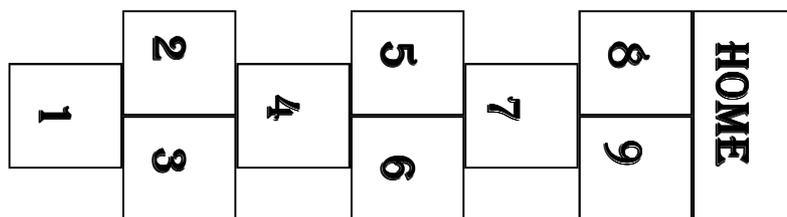


Hopscotch

The first player tosses her marker into the first square. The marker must land completely within the designated square and without touching a line or bouncing out. If the marker lands in the wrong square, the player forfeits her turn. If the marker is successful, the player hops through the court beginning on square one. Side by side the squares are straddled, with the left foot landing in the left square, and the right foot landing in the right square. Single squares must be hopped on one foot. For the first single square, either foot may be used. Squares marked "Safe" "Home" or "Rest" are neutral squares, and may be hopped through in any manner without penalty.

When a player reaches the end of the court, she turns around and hops back through the court, moving through the squares in reverse order and stopping to pick up her marker on the way back. Upon successfully completing the sequence, the player continues his turn by tossing his marker into square number two, and repeating the pattern.

If while hopping through the court in either direction, the player steps on a line, misses a square, or loses her balance, her turn ends. The player starts on her next turn where the player last left off. the first player to complete one course for every numbered square on the court wins the game



Coloured Sand Allow plenty of preparation time

Use food colouring and sand. It is a slow process.
 Mix sand and food colouring until you get required colour.
 Can dry on trays (thin layer) in oven or sun.

Paper Plate Whales:

You'll Need

Half of a paper plate per Joey Scout

A selection of construction paper (various colours)

Templates for fins and tails (these could be pre-drawn on the construction paper)

scissors,

Glue

Markers to draw smiley mouth and colour

Using the straight side of half the paper plate as the top of the whale, the Joeys should cut out and glue on big eyes, tail and side and top fins. To finish whale draw on a big happy smile.

Decorate or colour the whale as you would like if time allows.

**Paper
Plate
Whale**



Home Safety

Joey scouts sit in a circle (on a mat works well) and discuss ideas on home safety. You might like to ask the Joeys for their opinions, what they have learnt at school, etc. You could have an electrician or fireman talk about the dangers of electricity. Discuss with Joeys how to get out of their house if there is a fire. The list is endless. Don't make it too long (about 5 mins) and keep the Joeys involved to keep their attention

Bush Trails Signs

